

# **Reason 5.0.1 / Record 1.5.1 Release Notes**

## **Record**

- CodeMeter has been updated to version 4.20b. This version provides better handling of various installation issues.
- The MClass Mastering Suite Combinator appeared on the Create menu when the Japanese language was selected in Record. It has been removed (the way to use mastering combi patches in Record is to load them as Master Insert FX)
- The EQ, Filter and Input Gain settings in the main mixer were not chased properly. This could cause clicks or slight fades in the beginning of bounced or played back tracks.
- There was an audible hiccup (a small pause in the audio) whenever an effect (Wah or Compressor) was switched on or off on a Line 6 Amp device. The Line 6 components have been updated to fix this.
- An interpolation issue could cause a very slight loss of high frequency content when processing audio in Neptune.
- The size of Kong devices in the Record rack navigator was slightly incorrect.
- In rare cases users had to authenticate twice when starting Record.
- Normalize Clip did not work on clips with extremely long audio recordings.

## **Reason & Record**

- The handling of bad sound drivers has been improved, lessening the risk of a crash due to faulty drivers.
- Added Remote support for M-Audio Oxygen 88.
- Added localized help and documentation in German, Japanese and French. Note: The localized help and documentation files are

- The program could become very unresponsive when working with songs with a large number of self-contained samples.
- Songs or combi patches could load with incorrect settings. This happened if a Combi rotary or button had been programmed to control a certain device parameter, and this parameter had been changed "manually" so that its state conflicted with the Combi rotary/button. After saving and loading, the setting of the device parameter was reset to match the Combi settings.
- When stopping after recording in ReWire mode, the program could freeze for a few seconds.
- Updated some Japanese translations.
- The program could assert when changing to virtual MIDI input settings.
- Kong's Nurse Rex in Slice Trig mode within a Mute Group would not mute the voice when another pad was triggered.
- A crash could be caused by dragging one or more half width devices and hovering over a Disk Channel device that doesn't show inserts.
- The function of bouncing several audio clips to new samples or to a new recording could take longer than expected.
- The remote override mode was not completely blocked while the program tried to quit.
- Muted audio clips in Blocks while adjusting the Block Clip offset could look a bit peculiar.
- Sample Editor now handles samples with a sampling frequency below 8000 HZ correctly.
- Names of Mix Channels could become blank in certain cases.
- Bug in the Mix/Disk-channel, which could occur whenever a device was added or removed in the combi of a channel device (insert effects). This bug might show itself by some short clicking sound, artifact or short freeze when adding or removing devices in a channel device. The Combinator was not affected, and also not the master section.
- There was a bug when the user tried to move the notes that were being recorded either by scaling the tempo in the tool window or